

รหัสวิชา	ชื่อวิชา	หน่วยกิต	กลุ่ม	จำนวน น.ศ.	Mean	GPA
CPE 100	COMPUTER PROGRAMMING FOR ENGINEERING	3	1, 2, 3, 31, 32	190	73.70	2.94
CPE 110	COMPUTER ENGINEERING EXPLORATION	3	31	26	75.50	2.58
CPE 111	เปิดโลกวิศวกรรมคอมพิวเตอร์	3	1, 2, 31, 32	145	85.76	3.39
CPE 214	SIGNALS AND SYSTEMS	3	1, 2, 31	178	50.13	2.03
CPE 221	CIRCUITS AND ELECTRONICS	3	1, 31	135	60.35	2.50
CPE 2211	DIGITAL SYSTEM LABORATORY	2	31	4	81.00	3.75
CPE 222	CIRCUITS AND ELECTRONICS LABORATORY	2	1, 31, 32	133	86.17	3.35
CPE 325	COMPUTER ARCHITECTURES AND SYSTEMS	3	1, 31	169	70.20	2.92
CPE 326	COMPUTER SYSTEM AND INTERFACING LABORATORY	2	1, 2, 31, 32	169	61.66	2.69
CPE 332	DATABASE AND ERP SYSTEMS	3	1, 31	172	82.86	3.08
CPE 340	COMMUNICATIONS SYSTEMS	3	1, 31	169	68.23	2.60
CPE 400	COMPUTER ENGINEERING PROJECT I	1	1, 31	146	93.42	3.82
CPE 4512	SELECTED TOPICS IN COMPUTER ENGINEERING I : INTRODUCTION TO INTELLIGENT ROBOT PROGRAMMING	3	1, 31	40	89.52	3.60
CPE 4513	SELECTED TOPICS IN COMPUTER ENGINEERING II	3	1, 31	54	78.92	3.70
CPE 4515	SELECTED TOPICS IN CPE I : NETWORK MODELING AND ANALYSIS	3	1	5	67.80	3.00
CPE 4516	SELECTED TOPICS IN CPE I : INTRODUCTION TO FORMAL METHODS FOR NETWORK SECURITY	3	1, 31	50	82.59	3.39
CPE 4517	SELECTED TOPICS IN CPE I : IOS APPLICATION PROGRAMMING	3	1, 31	35	88.94	3.61
CPE 4526	SELECTED TOPICS IN CPE II : OBJECT-ORIENTED PROGRAMMING	3	1, 31	26	84.27	3.35
CPE 4527	GAME DESIGN & DEVELOPMENT	3	1,31	14	73.00	3.50
CPE 4536	START YOURS OWN BUSINESS ENTREPRENEURSHIP FOR ENGINE	3	1	20	80.00	3.00
CPE 4545	OPTIMIZATION SYSTEM DESIGN & EVOL. COMPUTING	3	1,31	13	74.00	3.35
CPE 4546	SELECTED TOPICS IN CPE IV : CLOUD COMPUTING	3	1,31	14	64.78	3.11
CPE 4547	SELECTED TOPICS IN CPE IV : PROJECT DESIGN	3	1,31	144	95.21	3.76
CPE 457	JAVA PROGRAMMING LANGUAGE	3	1,31	90	72.16	3.40
CPE 462	AUTOMATIC CONTROL SYSTEMS	3	1	6	81.88	2.92
CPE 480	NATURAL LANGUAGE PROCESSING	3	1,31	40	66.62	2.89
CPE 482	COMPUTER GRAPHICS	3	1,31	29	78.58	3.51
CPE 6331	COMPUTER AIDED GEOMETRIC DESIGN	3	1	4	90.00	3.88
CPE 666	JAVA PROGRAMMING	3	1	6	70.00	3.50