

รายงานสรุปคะแนนรายวิชาและจำนวนนักศึกษาที่ได้เกรดต่างๆ

ประจำปีการศึกษา 1/2564

ระดับปริญญาตรี วิทยาลัยสหวิทยาการ

รหัสวิชา	ชื่อวิชา	หน่วยกิต	จำนวน น.ศ.	Mean	SD	GPA	I
DD123	INTRODUCTION TO 3D GRAPHIC	3(0-6-3)	47	87.36	7.34	3.46	8
DD211	MATH FOR DESIGNER	4(4-0-8)	39	72.42	14.09	2.09	0
DD290	DIGITAL DESIGN PROJECT 1	4(0-8-4)	48	87.92	7.67	3.53	0
DDA100	THE LANGUAGE OF DRAWING 1	3(3-0-6)	26	81.43	8.94	2.96	0
DDA101	TONE, COLOR, AND COMPOSITION 1	3(3-0-6)	26	81.27	13.79	2.96	0
DDA102	LIFE DRAWING 1	3(0-6-3)	26	89.80	5.28	3.80	0
DDA110	ANIMATION BASIC 1	3(3-0-6)	26	87.62	11.02	3.40	0
DDA201	LIFE DRAWING 2	3(0-6-3)	35	89.71	5.73	3.76	0
DDA210	STORYBOARD	3(3-0-6)	35	85.86	7.25	3.34	0
DDA230	CHARACTER DESIGN	3(3-0-6)	35	87.11	9.50	3.33	0
DDG100	INTRODUCTION TO DESIGN PROCESS	4(0-8-4)	18	85.61	25.92	3.56	0
DDG110	PRICIPLES OF INTERACTIVE DESIGN	4(3-2-7)	21	69.77	32.50	2.80	1
DDG130	INTRODUCTION TO COMPUTER TECHNOLOGY AND PROGRAMMING FOR DESIGNER	4(3-2-7)	18	76.88	23.94	2.97	0
DDG131	INTRODUCTORY PROBABILITY AND STATISTICS FOR DESIGNER	3(3-0-6)	20	76.45	24.00	2.95	0
DDG201	ART PROCESS	3(3-0-6)	18	66.98	24.69	2.22	0
DDG210	SYSTEM DESIGN	3(3-0-6)	9	89.11	6.56	3.67	0
DDG230	PROGRAMMING FOUNDATIONS FOR DESIGNER	4(3-2-7)	13	74.08	22.95	2.54	0
DT100	FUNDAMENTALS OF MATHEMATICS FOR COMPUTER GRAPHICS	3(3-0-6)	2	90.60	0.50	4.00	0
DT101	FUNDAMENTALS OF MATHEMATICS FOR COMPUTER GRAPHICS LAB	1(0-2-1)	3	95.20	0.00	4.00	1
DT130	PROJECT INTRODUCTION	4(0-8-4)	3	96.33	0.94	4.00	0

DT160	HIGH LEVEL PROGRAMMING	3(3-0-6)	2	89.10	9.40	3.50	0
DT161	HIGH LEVEL PROGRAMMING LAB	1(0-2-1)	3	99.13	0.14	4.00	0
DT180	COMPUTER ORGANIZATION AND ARCHITECTURE	3(3-0-6)	3	92.00	4.32	3.83	0
DT181	COMPUTER ORGANIZATION AND ARCHITECTURE LAB	1(0-2-1)	3	99.00	0.82	4.00	0
DT230	ADVANCE PROJECT 1	4(0-8-4)	7	91.29	4.65	3.86	0
DT247	THEORY AND PRINCIPLES OF GAME DESIGN 1	3(3-0-6)	6	85.90	4.63	3.42	0
DT260	ADVANCE PROGRAMMING	3(3-0-6)	7	81.26	11.01	2.93	0
DT280	OPERATING SYSTEMS	3(3-0-6)	7	83.12	5.43	3.14	0
DT284	COMPUTER GRAPHICS 1	3(3-0-6)	2	87.30	2.20	3.75	0
DT300	DISCRETE STRUCTURES	3(3-0-6)	6	77.25	8.05	2.50	0
DT328	GRAPHIC AND USER EXPERIENCE DESIGN	3(3-0-6)	2	88.50	5.50	3.50	0
DT330	SPECIAL TOPIC 1	4(0-8-4)	6	90.02	2.15	3.90	0
DT347	GAME SPACE AND CAMERA DESIGN	3(3-0-6)	3	80.60	14.65	2.83	0
DT366	LOW-LEVEL PROGRAMMING	3(3-0-6)	3	91.27	1.16	4.00	0
DT384	ADVANCED COMPUTER GRAPHICS 1	3(3-0-6)	3	94.33	2.49	4.00	0
DT386	COMPUTER NETWORKS	3(3-0-6)	3	77.33	3.68	2.50	0
DT387	INTRODUCTION TO COMPUTER GRAPHICS	3(3-0-6)	3	88.60	0.00	3.50	1